

Answering Machine Emulation Instructions

This Function Requires a
Preprogrammed Flexible Button
& The Button **MUST** Be Toggled ON
(Button Lights Solid **RED**)

To Program a Flexible Button for the Answering Machine Function.
Press the Desired Button and Enter the Appropriate Code.

Dial **6** **5** **4** - **0**

Ring
Mode

OR

Dial **6** **5** **4** - **1**

Speaker
Mode

Ring Mode

When an OUTSIDE Caller RINGS
your Phone and then is Forwarded
to your Voicemail Box the
Preprogrammed Flexible Button
Flashes **Red** while the Caller is in
your Mailbox. If you press the

Flashing  Button

the system allows you to hear the
Caller leaving a message.

Your MUTE Key is Enabled & the
LED lights Solid **Red**.

Speaker Mode

When an OUTSIDE Caller RINGS
your Phone and then is Forwarded
to your Voicemail Box the
Preprogrammed Flexible Button
Lights Solid **Red** while the Caller is
in your Mailbox. The Caller's mes-
sage is Automatically Broadcast over
the Speakerphone allowing you to
Screen the message.

Your MUTE Key is Enabled.

Step 2 (Both Modes)

Picking UP the Handset or Turning Off the MUTE Key allows you to Talk to
the Caller, but the Voicemail system will still be playing & recording.

Press the  Button again
to Disconnect the Voicemail.